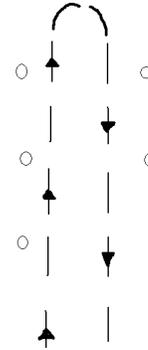


KEY RACE

Pattern is set 100 feet from the timing line. The pattern will consist of 6 poles set 6 feet wide and 12 feet long. 3 poles on each side set 6 feet apart. The rider will ride through the poles, turn around, and ride back through the poles, and across the timing line.

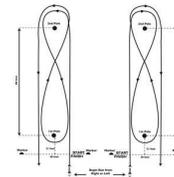
Disqualifications:

Knock down of any poles, broken pattern, running off course or separation of rider and horse/pony during the timing period will disqualify contestant.



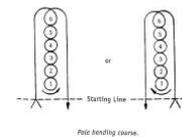
STAKE RACE

Poles are placed 105 feet apart. Course may be run starting to the left or right of the pattern, following the line of travel indicated on the diagram.



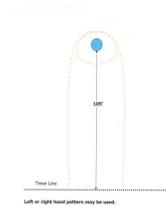
POLE BENDING

The poles are placed 21 feet apart. The course may be run starting to the left or right of the pattern, following the line of travel indicated on the diagram.



POLE TURN

A single pole is placed 105' from the timer line. Rider will run across the timer line towards the pole, turn a complete circle around the pole and race back across timer line.



BARREL RACING

The contestant will run to barrel number 1, pass left of it, and complete an approximately 360 degree turn around it; then go on to barrel number 2, pass to the right of it, and complete a slightly more than 360 degree turn around it; then go to barrel number 3, pass to the right of it, and complete a slightly more than 360 degree turn around it; then sprint to the finish line, passing between barrels number 1 and 2. Barrel pattern may be reversed for a left hand start.

